FINAL PROJECT

CONCEPT ONE
To portray how people behave in certain weather
conditions. Some might be happy about a hot
and sunny day, while others are sweating and
perhaps suffering from allergies. The goal is to
spread awareness of global warming in a fun and
lighthearted way. Real life consequences will
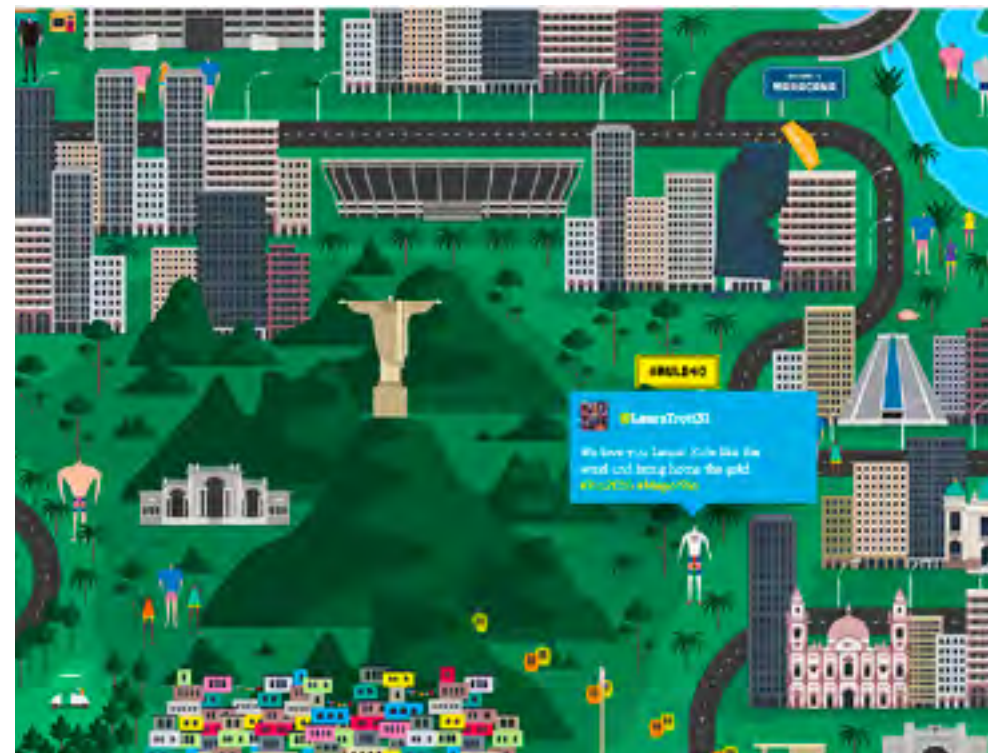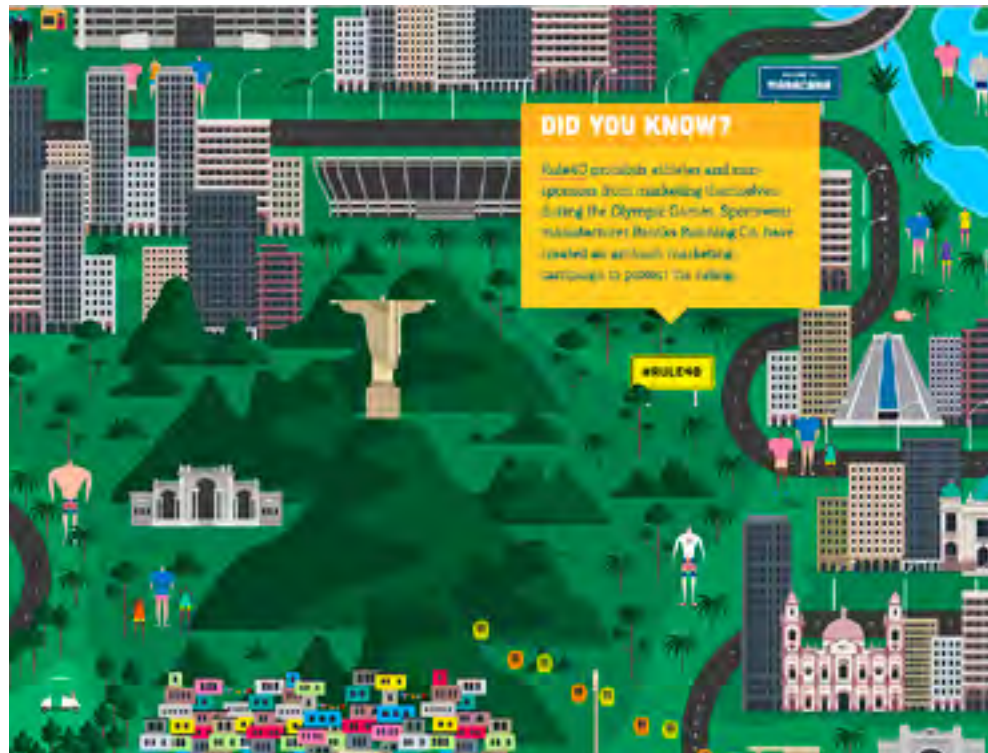happen because of the weather. The characters
will be portrayed by food items.

INSPIRATION

WEATHER EXPERIENCES

I found some great weather and interactive experiences on the Awwwards website. I did have to really dig deep to find projects specifically based on weather. I was inspired by experiences that focused on illustration and kind of had a game like feel to them.

INSPIRATION +

INTERACTIVE MAP
This website is very user-friendly. I love how I can just drag to explore Rio and learn about the olympics. It's a very interesting website because it also tells the user facts about crime and diseases that affect the area. When one hovers or clicks over certain items, a text box appears with information.
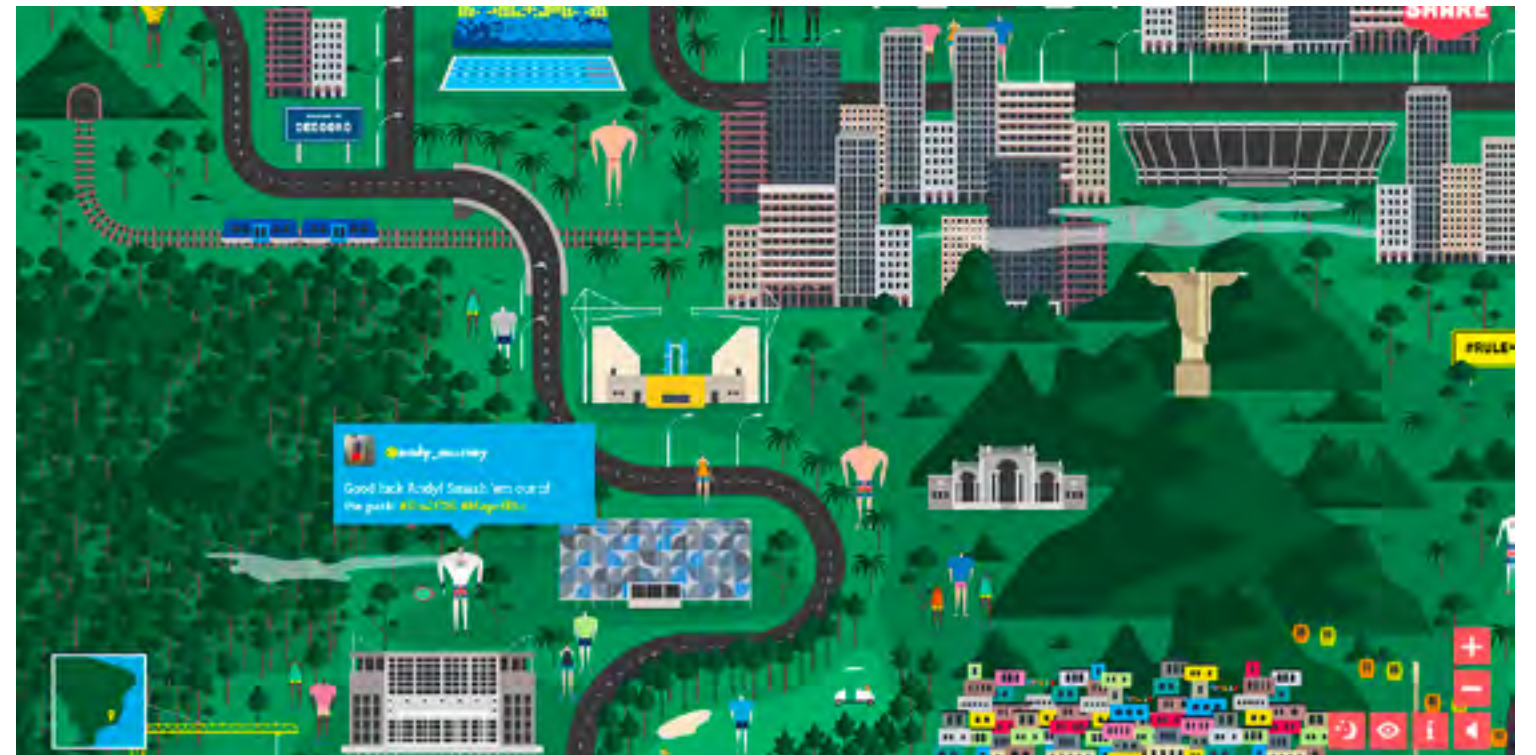
INSPIRATION +

CITY SCROLL

This is a project from an award winning creative agency called Resn. It makes me think of San Francisco. This experience has nothing to do with weather. But, I like the scrolling experience of seeing all of the graffiti.

STYLE

COLORS & SHAPES
This project will have a 2D or flat design like feel. I still need to decide on colors and which food items to illustrate.

CONCEPT TWO

OBJECTIVE
To create a fun and interactive game that will help the user pass the time. It will follow the protagonist Clide an alligator as he navigates certain weather conditions.

INSPIRATION

WEATHER MEETS MUSIC

This is an application that specifically deals
with weather. I love it because it simulates
a 3D experience and it's not that serious of a
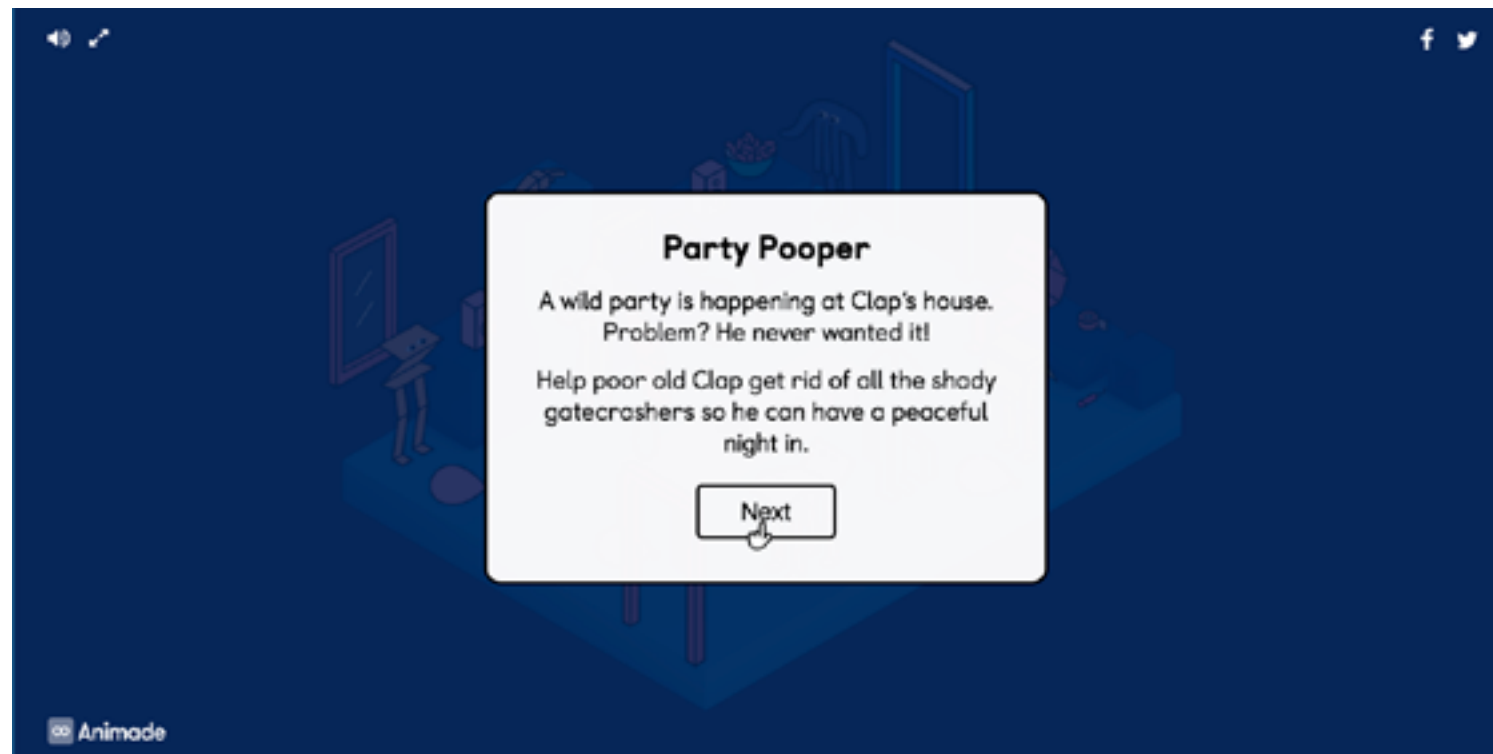game or application.

INSPIRATION +

GAMER'S EXPERIENCE

This experience is great because there is no winning or losing in the game. It's just for fun. In the left picture, the user can spray paint clouds. In the right image, the user shields himself from random candy.
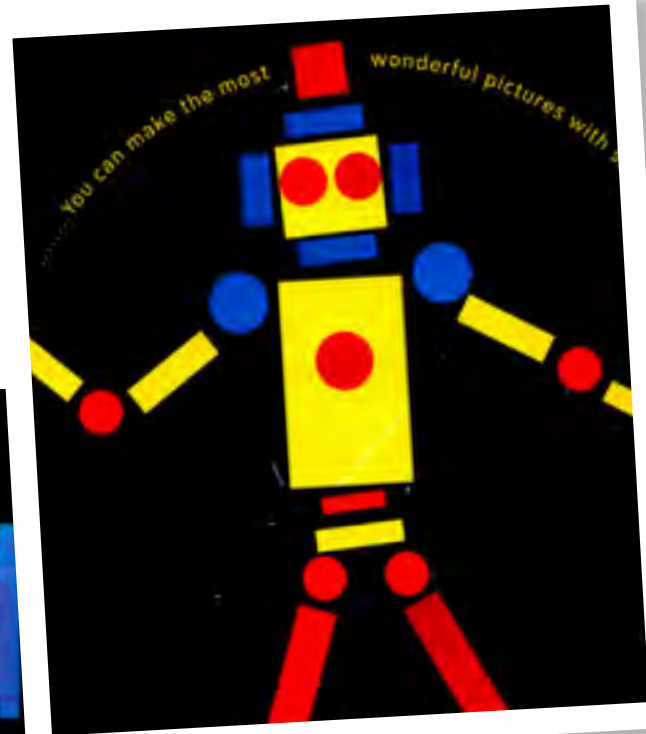
INSPIRATION +

FUNNY EXPERIENCE
This is a hilarious game called Party Pooper.
Follow a character named Clap as he tries to get
rid of his house guests. Party Pooper was made
by a Design and Production house called Animade.

STYLE

Count the triangles on these trees.

QUILT/PIXEL-LIKE

I found a great kid's book at Parsons about shapes. I loved how some of the imagery looked like it was made of material or every object was made out of one or more shapes. I want my project to have the same feel. I haven't decided if I am going to code the characters or illustrate them. I may even make them out of cardboard like South Park.

PARAMETERS

WEATHER PARAMETERS

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weather.main—Rain, snow, etc
weather.icon—Weather icon id
main.humidity
main.temp
main.sea_level
clouds.all
weather.id
```

Jenny Barroll   April 17, 2017   Final Project

SOURCES

WEB LINKS

http://rio2016interactivemap.com/

https://weather.withspotify.com/

http://lumc.resn.co.nz/

http://party.animade.tv/